

Educator • Digital Artist

BRAD MOODY

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ABOUT ME

Digital Media, an encompassing term for a myriad of subjects, eludes uniform definition or consensus concerning its boundaries and classifications. My current research and pedagogical pursuits are driven by an eagerness to delineate the multifarious sectors where digital platforms meld within this expansive field.

My core focus lies in the domain of Electronic Arts, an arena that fuses my research, passion, and hands-on experience. Engaging in comprehensive analysis and exploration of video, sound, newly developed technologies, mobile media, and interactive design, I endeavor to critically and inventively intertwine these elements. Through this synthesis, I strive to conceive multifaceted works that stand as testaments to the versatility and innovation inherent in the contemporary digital arts landscape.

SOFTWARE SKILLS

DaVinci Resolve Adobe CC Ableton Live Max Apple Motion Logic Pro X ProTools Glover Tumult Hype

AWARDS

✿ Apple Distinguished Educator
 (2008-Present)
 DaVinci Resolve Certified Trainer
 DaVinci Resolve-Editing-Color Correction-Fairlight
 Adobe Partners by Design Program

Accepted into Adobe Partners by Design Program for art and design faculty

Entrepreneurial Mindset Facilitator Entrepreneurial Learning Initiative

WORK EXPERIENCE

2023 - pres.

2019 - pres.

Daytona State College, FL USA

Interim Chair, MCCMEA - School of Digital Media Production Responsibilities:

Strategic Oversight: Guiding the newly established MCCMEA - School of Digital Media Production, including Digital and Interactive Media Production, Broadcast Television Production, Photographic Technology, and Music Production Technology programs.

Strategic Planning and Collaboration: Working closely with faculty and stakeholders to craft a robust strategic plan, setting the direction for the school's future growth. Key areas of focus include:

Industry Partnerships: Establishing strong connections with industry, ensuring alignment between educational offerings and professional demands.

Faculty Development: Leading faculty development initiatives, keeping teaching practices in tune with current industry standards.

Student Empowerment: Implementing targeted strategies to help students thrive in the dynamic field of digital media.

Innovation and Culture: Promoting a culture of innovation and creativity, with the goal of developing influential professionals who will make significant contributions to the digital media industry and beyond.

Daytona State College, FL USA

Associate Professor of Digital and Interactive Media Production Responsibilities:

Educational Leadership: Delivered comprehensive instruction in Digital and Interactive Media Production as well as Photography Programs, fostering academic growth and innovation.

Student Advising: Provided individual guidance to students, assisting them in achieving their educational and career goals.

Research Engagement: Actively engaged in research activities to stay abreast of industry trends and contribute to the academic community.

Community Collaboration: Worked closely with local community organizations, creating bridges between the institution and the local community, fostering mutual growth and cooperation.

Committee Participation: Played a key role as a member of various college committees, contributing insights and perspectives to the overall college strategy.

Advisory Roles: Served on both the College Technology Advisory Board and Advising Council, providing valuable input on technological advancement and academic policy.

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WORK EXPERIENCE



2019 - pres.	O Daytona State College, FL USA					
	Assistant Chair, Digital and Interactive Media Production Responsibilities:					
	Program Leadership: Spearheaded the Digital Interactive Media Production Program, including conducting comprehensive College and State Curriculum and Program reviews. Executed a Major Program and Curriculum update, introducing new Courses, Program Mission, Description, and Outcomes in Fall 2021.					
	Industry Collaboration: Established an Industry Advisory Board and Articulation agreements with local high schools, enhancing the connectivity between academia and industry.					
	Faculty Development: Organized and led Blackmagic Design DaVinci Resolve Trainer Training for Faculty and Staff, fostering professional development and expertise within the program.					
	Academic Recognition: Led the School of Digital Media Production to earn recognition as an official Blackmagic Design Academic Training Partner.					
	Certification Integration: Successfully integrated Professional DaVinci Resolve Certification for students, ensuring real-world applicability of skills learned.					
	Resource Supervision: Supervised the update of program resources, including the introduction of industry-standard 6K video production equipment kits, Mac Pro, and BYOD new media suites, enhancing the program's technological capabilities.					
	Hiring & Student Advisement: Managed hiring processes and provided consistent student advisement, aligning the program's staffing and educational guidance with strategic goals.					
	Online Transition Leadership: Appointed as lead for the School of Photography's transition to online conversion during the COVID-19 pandemic, ensuring a seamless transition to remote learning.					
2010 - 2019	American University in Dubai, UAE Associate Professor of Digital Media Responsibilities:					
	Teaching Excellence: Delivered comprehensive instruction across a broad range of subjects, including video, sound, and interactive courses within the Digital Media concentration, as well as Visual Communication foundation and senior courses within the Bachelor of Fine Arts in Visual Communication program.					
	Graduate Education: Taught the Technological Applications In The Classroom course as part of the Master of Education (M.Ed.) program within The School of Education, contributing to the advancement of graduate-level education.					
	Student Advising: Provided personalized guidance and support to students, assisting them in academic and career planning.					
	Research Contribution: Engaged actively in academic research, staying abreast of industry trends and contributing to the knowledge base within the field of digital media.					
	Community Engagement: Collaborated with community organizations, creating symbiotic relationships that furthered both the university's and community's objectives.					
	Committee Participation: Played a vital role as a member of various university committees, contributing to policy development and strategic planning, and shaping the academic landscape at the institution.					



WORK EXPERIENCE

2010 - 2017 American University in Dubai, UAE **Digital Media Coordinator** Responsibilities & Achievements: Curriculum Development: Led a significant update of the curriculum to align with industry standards and emerging trends in digital media. Facility Expansion: Constructed 5 new media industry standard suites and resource rooms, equipped with state-of-the-art video, sound, and interactive equipment. Industry Recognition: Achieved prestigious recognitions, including: Nominated as a center of excellence by Apple. Recognized among top film schools in the region by Blackmagic Design. Certified as a Blackmagic Design official Academic Training Partner. Alumni Success: Graduates secured prominent roles internationally as editors, animators, colorists, producers, art directors, and faculty members. Alumni acceptance into top graduate programs, including Berklee College of Music, University of Southern California, New York University, Northwestern University, and others. Many graduates awarded significant scholarships, including the Annenberg Leadership Scholarship and Annenberg Graduate Fellow. Enrollment Growth: Successfully managed the fastest-growing and largest Major within the Visual Communications Department, reflecting the effectiveness of program development and leadership. 2010 McNeese State University, LA USA **Assistant Professor of Mass Communication Responsibilities:** Diverse Teaching: Conducted classes across multiple levels (100-400), specializing in Communication Theory, Emerging Media/ Web/New Media Design, and Media Production, from beginner to advanced stages. Student Advising: Acted as an academic mentor, providing guidance to students for educational growth and career planning. Research Engagement: Actively participated in research initiatives, contributing to the academic development within the field of mass communication. Community Involvement: Established connections with community organizations to foster collaboration and mutual growth. Committee Participation: Contributed insights and expertise as an active member of various university committees, supporting the institution's broader goals and policies. Studio Space Development: Advised on and implemented updates to the studio space, working with vendors, acquiring quotes, and overseeing improvements to enhance the educational environment.



WORK EXPERIENCE

2007 - 2010	SWC, Higher Colleges of Technology, Sharjah, UAE Applied Communications Faculty
	Responsibilities:
	Multimedia Teaching: Instructed in various fields including Media Communication, Video, Photography, and Multimedia Production, encompassing both theoretical and practical aspects such as visualization, storyboarding, color theory, layout planning, typography, and design history.
	Industry-Relevant Experience: Utilized professional experience in print, video, and electronic media to offer students hands-on insight into real-world applications.
	Software Proficiency: Maintained a working knowledge of all current media-related software, such as Adobe CS and Final Cut Studio, ensuring students were trained in the tools used in professional settings.
	Technical Expertise: Demonstrated a deep understanding of technical aspects of media production, including photography, broadcasting, digital media, editing, lighting, video, and postproduction processes.
	Comprehensive Knowledge: Taught diverse subjects within media and design studies, including animation, motion graphics, style and genre analysis, and the history of media, photography, and video, fostering a well-rounded educational experience for students.
2000 - 2007	Palio Communications, Saratoga Springs, NY USA Associate Broadcast Producer/Art Director
	Responsibilities:
	Production Oversight: Managed all facets of in-house production, including shooting, producing, and editing, as well as supervising out-of-house productions.
	Coordination and Direction: Organized shoots and locations, directed crew and cast, logged footage, and oversaw postproduction graphics, duplication, and packaging.
	Project Management: Handled diverse projects, such as web, multimedia, CD/DVD, trade-show, broadcast, video, and radio, ensuring quality and alignment with brand objectives.
	Event and Publicity Coordination: Orchestrated publicity campaigns and event coordination to increase brand awareness and reach targeted audiences.
	Administrative Duties: Managed office functions, including light accounting, contributing to smooth operational flow.
	Technological Proficiency: Utilized an advanced understanding of multimedia technology and video production techniques, coupled with strong proficiency in software such as Adobe After Effects, Adobe CS, Media100, ProTools, and Quark.
2001 - 2002	Skidmore College, Saratoga Springs, NY USA Adjunct Professor
	Taught Communication Design I, Introduction to Elements, Process, and History of Visual Communication and Graphic Design.
2001 - 2002	TMG Corporation, Williston, VT USA Interactive Designer
	Designed interface, CD, print, video and GUIs for variety of corporate clients including Siemens, Panja, Nortel, and Waters.
1998 - 1999	Rensselaer Polytechnic Institute, Troy, NY USA
	Adjunct Professor
	Taught Computer Art, advanced 400-level course using Macintosh and Pentium computers. Student mediums included-projections, animation, web design, sculpture, sound and video.
1994 - 1995	Freelance Broadcast Designer, Brian Dieck Design, Inc., New York, NY USA Freelance
	Co-Created presentation for Independent Film Channel Project, which later won awards at Broadcast Design Association/Promax Convention. Worked on variety of broadcast related projects.



SELECTED EXHIBITIONS	EDUCATI	ON	
2021 Accepted into the Skidmore College 27th Annual Alumni Reunion Art Exhibition. Digital Photography: Souk Al Arsah Production 0060	2000 - 2003		Rensselaer Polytechnic Institute, Troy, New York. Master of Fine Arts in Electronic Arts The degree emphasizes developing creative skills in digital video,
2016 American University in Dubai, Department of Visual Communications Faculty Fine Art photography show.	1991 - 1996		computer music, imaging, animation, interactive media, performance, and installation art. Skidmore College, Saratoga Springs, New York
2010-Present, Online, YouTube/Vimeo Channel, Soundcloud and various other social media.			Bachelor of Science in Art Education, 1996 Focus on Graphic Design and Photography.
2007-2010, SWC, HCT, Sharjah, UAE, multiple photography and video exhibitions on the SWC campus.	LECTURES & WORKSHOPS		
2003 iEar, RPI, NY Thesis show "Valid-Invalid" Single Channel video.	2017 - 2018		BMD Worldwide Advanced Training Program, London, UK Attended
1998-2003 iEar, RPI, NY, Many different single channel video and multimedia installation shows.			Attended an invite only launch of Blackmagic Design Worldwide Advanced Training Program, Advanced Color and Editing, Train the Trainer.
1994 Photography Exhibit Uncommon Grounds, NY, Photography of Greece and Egypt.	2018		MUTEK MATCH, Dubai, UAE Presenter
1991 Photography Exhibit Uncommon Grounds, NY of JNESCO/d'Italia Architecture Photography project.			Breaking new ground both sonically and visually within the Middle East contemporary music scene.
JURIED SERVICE	2017	0	EduTECH Middle East, Dubai, UAE Panelist
2021/22 International Program Committee/Art Jury SEA2022.			Panel: Stepping into the future: technology enabled learning environments.
2020-22 OTT & Digital Marketing Innovation Awards, Judge. 2019 International Program Committee ISEA2019.	2015 - 2017		Ableton LOOP, Berlin, DE Attended
2017/18 International Program Committee ISEA2018.			Loop is three days of discussions, performances, presentations, studio
2017 Taqsim Panel on Electronic Sound/Music in the JAE, Moderator.			sessions, installations and interactive workshops aimed at exchanging ideas at the cutting edge of music, technology and creative practice.
2016/17 International Program Committee ISEA2017.	2017	þ	Taqsim, Dubai, UAE
2015-2019 Adobe Design Achievement Awards Pre-Selection Panel, Judge.			Organized Taqsim Sound day including hosting Dubai Ableton User Group, Taqsim Panel on Electronic Sound/Music in the UAE and official screening of A
2015-16 Adobe Design Achievement Awards Mentorship Program collaborating with ico-D & Adobe, Judge & Mentor.			Life in Waves, a documentary of electronic music pioneer, Suzanne Ciar
2015 International Program Committee ISEA2015.	2016-2018	Î	Dubai Ableton User Group, Dubai, UAE Co-Orgnizer
014-present Vimeo Group Blackmagic Pocket Cinema Camera, Moderator.			Present/Co-coordinate quarterly Official Dubai Ableton User Groups.
2014 Co-Chair Academic Conference ISEA2014.	2014-2016	Ŷ	The Digital Education Show Middle East, Dubai, UAE Conference Host, Panelist & Featured Speaker
2011-23 PromaxBDA Broadcast Design Awards, Judge for Africa, Asia, New Zealand and Arabia.			"Building digital capabilities at the American University of Dubai" "iTunes U Case Study".
2008/9 MBC Movies in Motion, Judge.	2016		IAT TEC, Abu Dhabi, UAE Featured Speaker
			"Transformation and the Students' Success".



PROFESSIONAL SERVICE LECTURES & WORKSHOPS

2019-Present, Official Daytona Ableton User Group, co-founder and co-organizer.	2015	0	Apple Distinguished Educator Institute Amsterdam, NL Attended
2020-Present, Daytona State College Academic Advising Council.			Accepted and participated in in Apple Distinguished Educator Institute 2015 as Alumni in Amsterdam, Netherlands.
2019-Present, Daytona State College Technology Advisory Board.	2015		Hello-LIVE Ableton Producers Retreat, Fuerteventura, ES Attended
2016-18, Official Dubai Ableton User Group, co-founder and co-organizer.			led by Ableton Certified Trainers focusing on every aspect of production and performance with Ableton Live.
2011, American University in Dubai Official Visual Communication YouTube and Vimeo channel, Developed and implemented.	2014	0	ISEA2014 Educational Forum, Dubai, UAE Presenter
2010, McNeese State University Mass Communication YouTube Channel, Developed and implemented.	2014	0	"?Location?" Location and Technology. 3rd Annual Customer Engagement Technology Conference,
2009/10 Young Art Directors Club, SWC, Organized.			Dubai, UAE Presenter
ARTICLES			"The Road Ahead, Trends in Digital Publishing".
Daytona State In Motion 2018 "Interactive Media Production diamond in the rough".	2013		TEDxAUD, Dubai, UAE Advisor
The AUD Review, Fall/Winter 2015 "Proud AUD Faculty".			Advisor to the first TEDx event at The American University in Dubai.
The AUD Review, Fall/Winter 2015 "A Digital Dawn".	2013		Adobe in Education Seminar, Dubai, UAE Presented
The AUD Review, Fall/Winter 2013 "Digital Dreams".			"Digital Publishing in the Classroom"
Adobe TV, Fall/Winter 2013 "EMEA Education Summit".	2013	0	Adobe Digital Media Education Summit, Barcelona, ES
Shufflegazine, Nov, 2009 "Case Study of an Apple			Presented
Distinguished Educator" by Magnus Nystedt.			"Digital Publishing in the Classroom".
Shufflegazine, May 2009 "Adobe Flash Tour " by Magnus Nysted	2013		AUD FPD Workshop Dubai, UAE Moderator
ASSOCIATIONS			Faculty Panel "Using New Teaching and Learning Technologies: Successes and Challenges".
Broadcast Design Association, PromaxBDA	2013	0	The Harvard Project for Asian and International Relations (HPAIR), Dubai, UAE
The Society for Electro-Acoustic Music			Presented
AIGA, American Institute of Graphic Arts Film Florida Entertainment Production Association			"Technological Advancements in Education & How They Effect the Traditional Model".
	2012	¢	Harvard College in Asia Program, Dubai, UAE Co-monitored and presented a panel discussion
			"Technological Divide"
	2011	0	AUD FPD Workshop Dubai, UAE Panelist
			"The Multicultural Classroom: How Culture Affects Teaching and Learning".
	2010		HCT e-Learning conference, Sharjah, UAE Co-Presented
			Workshop on using iPod Touch/iPhone in education and in the classroom.